

## Editor's Notes

Welcome to Vol.10 #6 of the Atari Zone fanzine. Inside this issue you'll find our Atari Mania report, AVC news And our debate article "Cross/Talk", a review on two more super charger games for the 2600, the event reports (an article on Philly classic 2k1) Also I'll have an updated list of new products coming out for The Atari systems we support. ) Plus a third preview screen shot of Gorf2k, plus a review on two classic gaming magazines (classic gamer magazine and Syzygy) and 2 more 2600 Rom game reviews.

So enjoy the Atari Zone: The official Fanzine of The Atari Video Club, The Atari Zone is published bimonthly six issues per year. To Join the Atari Video Club Mail \$8.00 (Now accepting Checks, Cash, (Also accepting Visa or MasterCard via PayPal.com (use Dan-AVC@usa.net for PayPal orders) Money orders and also accepting six .34 cents stamps plus \$6.00(cash

or check only) The stamps plus payment is only good for US subscribers): Make Checks or Money Orders (must be drawn from US banks only) payable To Dan Iacovelli)

To AVC/Dan Iacovelli  
1431 Mandel Ave.  
Westchester, IL  
60154-3434

(AVC's E-mail addresses:  
Dan-Avc@usa.net or  
AtariVideoClub@Angel  
fire.com

AVC on AOL / Internet

E-mail Address:  
Slevitt117@aol.com

Or look for AVC  
messages in these  
following Internet

Usenet groups:  
alt.atari.2600,  
alt.classic.video.games  
and

rec.games.video.classic  
(The subject will always  
be Atari Video Club).

Atari Zone E-zine text  
version is available via  
AVC online:

<http://avconline.atari.org>  
Got ICQ? ICQ me at  
#14051068

Join our mailing lists:  
JCU: online division of  
AVC receive club and e-  
zine notices via e-mail:  
JCU-

Subscribe@listbot.com  
AVCIL: newly formed  
discussion/mailling list  
for Atari Gamers that

live in IL and  
surrounding states  
AVCIL-  
subscribe@listbot.com  
AVCVA: newly formed  
discussion/mailling list  
for Atari Gamers that  
live in Virginia and  
surrounding states  
AVCVA-  
subscribe@listbot .com  
(AVC and this Fanzine  
is not affiliated to Atari  
or any company  
mentioned in  
This newsletter in  
anyway.)

## Atari Mania Report

Division I:  
(Fanzine/E- zine  
members)  
Lynx league  
Champion: Sheri Levitt  
Power Player: Dan  
Iacovelli No scores  
entered  
Ranks 3 through 10 are  
vacant  
Jaguar league  
Champion: Ratko  
Jovicic  
Power Player: Dave Bell  
Ranks 3 through 10 are  
vacant  
(Wes Powell has been  
dropped to rank 11(also  
known as non-rank) in  
Division 2 Reason: did  
not renew membership  
from AVC)  
(Roger Schoolcraft has  
been moved from Div 1

to Div. 2 but he is ranked as 12(also non-ranking): Reason for the move: didn't renew membership from AVC) (2600,5200,and 7800 leagues are currently vacant in this division.

#### Division II

: (JCU only and Non-members)

2600 league:

Champion:Jagman

Power player:

Lucas Seybold

3.Cobra

No scores entered Ranks power player to10 are vacant

Jaguar League:

Champion: ET Hunter

Power Player: Jagman

3. Mr. E

4 Triple D

5. Terance Willams

6. Dave Homenuck

7 . Kevin Mosely

8. Pete

9. Kevin Manne

10.Steve Jacobs

5200,7800 and Lynx leagues are currently vacant in this division.

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Atari Mania rules:

1.) One league championship per year (Champion vs. Power player) (Champion chooses the game for the competition) lasting for two months(same for both divisions).

2.) Rankings will be awarded to top 10 players and their

standings will be posted here at the end of each week Rankings are as follows: Power player (#2) to Rank #10 (same for both divisions).

3.)Free for All : An open competition to all players(except for the Champion and Power Player who is scheduled for a Championship that year) including non-ranking players (Game is chosen by Category by club Chairperson) lasting for a year (same for both divisions).

4.) Their Win/Loss records will determine a players rank A non-ranking player can gain rank if his/hers record is better than the ranking players record. (Exception :If any division II player becomes a Fanzine/E-zine member he/she will be placed in the ranks according to his/her based on the scores for Div I(the same goes for if Fanzine/E-zine member doesn't renew his/her Fanzine membership).

5.)The division champions from each league will meet at the end of each year to determine who will be the Atari mania league Champion.

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Atari Mania's singles rules:

1.) a singles competition will be added for the players per week.  
2.) the w/l record from the singles will be added to the open competition w/l record as well as the last score from both players in the singles competition. (btw: the new name of the open ranking competition will be the free for all) (There will be no Inter-Division competitions so each division will have it's own ranks)

Atari Mania X:

League Championship:

Jaguar league

Open Ranking

Competition category:

Classic games (Games that was in Atari early years) only classic game modes can be used in the jaguar league (i.e. tempest traditional in tempest 2k...)

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To enter Atari Mania X mail your scores to me (my address is listed on the first page) put "Attn: Atari Mania X" on the envelope

( When sending Lynx scores put it down on a piece of paper (or a 3 by 5 card) with your signature and a signature of another person who saw you make the score for proof. To enter in the singles competition:

E-mail (or snail mail) me the name player you play against for that week (must be in same league and division) I'll send a notice out to that player, if he/she accepts than the challenger must choose a game in the selected game

Category. Both players than must send me their scores.

(If no player is available in the top ten ranks than you either choose to play against others in the bottom ranks or just play in the free for all)

(Scores can also be e-mailed to me via using the club information form at the web site).

## 2600 SuperCharger Reviews

The eleventh game released for the supercharger is Sword of Saros. This game is a maze type game with a bit of wizards and warriors game thrown in. As an adventurer, you placed in a dungeon where you have to find your out and at the same time find pieces of the sword of saros. Your task will not be an easy one since you have to watch the wizard's bat and of course of the wizard in the maze. This maze also has hidden rooms which has monsters that can make

you loose your life points, the good news is that the room also has magical items like gold, gems, a lamp, potions and other magic items that will help you in your quest. You are given 25 life points if you get hit by a monster in the room you can loose up to 5 points and if you get hit by the wizard in the maze you loose up to 5 points (you loose up to 4 points when you get hit by the wizard's skeletons when you encounter the wizard. Where you have to avoid the skeletons to reach the wizard to get transported back in the maze. There are seven levels of the dungeon (I didn't get past the first level yet). Game play on this game is very challenging but still fun to play. Sound effects are about average and the graphics are good too. I'll give this game 3 and half stars.

The 12<sup>th</sup> game released for the supercharger is Survival Island. (This is a multi-load game) the first level you are shipwrecked in the ocean and you are drifting to an island. You are supposed to collect food and water watch out for sharks and sea creatures they can take away your life points (you start off with

99). You earn points by feeding the black octopus food. You swim by moving the joystick in the direction you want to go. (Push the fire button to move faster, it will cost you points) Level 2 is when you finally reach the island and your object is to find the temple. Be careful there are obstacles in your way to the temple like snakes and traps. There are two modes of play on this level: normal, which you start off with and search mode, which allows you to touch objects with your cane so you can't get hurt. (You choose the mode by pressing the fire button, moving the joystick and pressing The fire button again to choose the mode) You can also choose what you want to do with an item by going thru the menu the same way you choose a your playing mode. The final level is when you reach the temple and going thru the maze (just like escape from the mind master) your object is to go thru the maze to find the secret chamber. Like the first two levels this level have obstacles also, one-way walls and transporters are the most common. I haven't made it to this level so I can't tell you much about it.

(BTW: each level is on its own game load) The graphics on this game are great, and so are the sound effects. As for Game play it's a challenge to master but still fun to play.

## 2600 rom reviews

The first game is Garfield based on the cartoon strips and Saturday morning cartoon. In the first screen you gain points by eating the lasagna that comes by every so often (10 points for each) in the second screen you are supposed to avoid one object while crossing the screen. The final screen has you on the rooftop where you find your doggie pal Odie I think you're supposed to save him or something (got up there but can't figure what to do). This game was originally supposed to be a package deal with Paws pet food and Atari (like Kool-Aid man was).

The graphics in the ROM is great down to the every detail; as for the sound effects they are ok. Game Play I found it fun to play and quite a challenge as well. I'll give this game three stars.

The next game is Sky patrol by Magic. In this game you patrol the

skies in a hot air balloon going after enemy planes. I can't give you a full detail review on this game because I have no instructions and I have no idea what to do. The graphics on this game are pretty good and so is the sound effect. As for game play, Well like I mentioned I can't say much about it since I don't know the main objective of the game, but it's still fun to play and figure out how to play. I'll give this game two and a half stars (It would have been three stars if I knew what I was doing) These ROMs can be found at ROM at <http://www.cgexpo.com> on the ROM 's page.

## Atari Product Report

Welcome to a new feature where I list new products coming out for the game systems we support:

Jaguar:

Rapid Fire controller (Songbird) Avail. Now \$39.95

JAMMA Joystick (Games Of All Types (G.O.A.T) store) Avail. Now \$69.90

JAMMA Joystick LX (Games Of All Types (G.O.A.T) store) Avail. Now \$74.90

JUGS (Jaguar Unmodified Game Server) (Scatologic)(See review after article) Avail. Now \$29.95

Battle Sphere (4-play/Scatologic inc) Avail. Now \$74.95 (Sold out)

Protector (Songbird) Avail. Now \$75.00

Sky hammer(Songbird) Avail Now \$79.00

Soccer Kid (Songbird) Avail. Now \$75.00

Hyper force (Songbird) Avail. Now \$75.00

Worms (Telegames) Avail. Now \$70.00

I.S.2 cart (Telegames) Avail. Now \$70.00

2600:

Stella get a new brain CD V2 (Cyberpunks) \$33.00

7800:

2600/7800-monitor cart (Video 61) \$99.00

2600:

Worship the wood grain CD Y2K version (Resqsoft) \$45.00

The following lists are products that are either in production stages or are being planned for the Jaguar:

The Assassin (OMC Games)

Age of Darkness (OMC Games)

Gorf 2000 (Krunch Force)

Doom + (Songbird)

Captain Carnage (Songbird)

Virtual 2600 (Songbird)  
Protector SE (Songbird)  
Lynx:  
Championship Rally  
(Songbird)  
Cyber virus (Beyond  
Games (Songbird))  
Ultra Vortex (Beyond  
Games (Songbird))  
Mechtiles (Beyond  
Games (Songbird))

(All games listed above  
are in production stages)

Lynx:  
Plamar Wars 3D (AKA  
Rmmant)(Songbird)  
\$39.95  
Crystal Mines 2: Buried  
Treasure (CD addition)  
(Songbird) \$29.95  
Lynx to PC cable  
(Songbird)(to be used  
download the above  
mentioned game from  
PC to add extra levels to  
the original Crystal  
Mines game also can be  
used with BLL to  
develop new games)  
\$39.95  
SFX (Songbird) \$35.00  
Ponx (Songbird) \$40.00  
Lexis (Songbird) \$40.00

For more information on  
these games go their  
respective webs sites:

Songbird:  
<http://songbird.atari.net>  
Telegames:  
<http://www.telegames.com>  
4-play/Scatologic:  
<http://www.scatologic.com> or

<http://www.battlesphere.com/>

OMC Games:  
<http://www.omcgames.com/>

Video 61:  
<http://www.atarisales.com>

Cyberpunks:  
<http://www.geocities.com/Hollywood/1698/cyberpunks/>

Resqsoft:  
<http://home.earthlink.net/~resqsoft/wtw.htm>

All prices quoted are  
rounded to nearest dollar  
amount (with exception  
of the Stella CD and  
BattleSphere game  
that's the exact price  
w/shipping) (Due to the  
fact that 2600 games are  
coming out a lot faster  
than I could update the  
list: I decided not list the  
The new 2600 games,  
however here is the  
URL where could get  
new 2600 games: Hozer  
Video Games:  
<http://www.netway.com/~hozervideo/atari/2600.html>

## Atari News

Glen Bruner, one of the  
CGExpo people has  
discovered the Jaguar  
encryption software.  
This is the same  
software that let game  
programmers produce  
new games for the  
Jaguar (this is not the  
actual encryption key  
that was lost by JTS and

Hasbro, but it's more  
like a back door that will  
act like the key). Also  
Carl Forhan of Songbird  
productions have  
discovered the  
encryption program for  
the Lynx (however you  
need a Amiga computer  
to use it since the Lynx  
was programmed on a  
Amigia). For more  
information go to  
<http://www.cgexpo.com>

## Magazine reviews

By Dan Iacovelli  
(And Randy  
Femrite)

Remember during the  
late 70's and early 80's  
when Electronic Games  
magazine was the only  
game magazine out, than  
came Gamepro, EGM  
and Video Game and  
Computer entertainment.  
And they mostly  
covered all the old  
school systems  
(2600, NES and SMS).  
Well now you can relive  
those years again by  
reading the two  
magazines I'm  
reviewing in this article  
Classic gamer magazine  
and Syzygy. First  
Classic gamer magazine:  
this magazine is  
published four times a  
year and cost 15.00 a  
year. This magazine has

mostly classic reviews (some new stuff is also included too). I have read the first 5 issues and based what on what I read it's really enjoyable. This magazine brings back my memories of reading all magazines I mentioned at the beginning of this article. If you enjoy the games of the yesteryear than this magazine is for you (after reading Al Bacikel's article about the Xononx games I found out I have rare 2600 game (Chuck Norris Super kicks/Ghost Manner) also I liked seeing the old Ads for games systems. For information on this magazine visit their website at <http://www.classicgamer.com>

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Syzygy magazine review  
By Randy Femrite

Founded by long time Tempest enthusiast Jason Cody and his partner Jon Jamshid, Syzygy gives a no-holes-barred approach to honest journalism on the gaming scene. Syzygy covers all the newest platforms: Game cube, PS2, X-Box as well as the late Dreamcast. Syzygy also covers the

older platforms from Atari, Collecovision, Nintendo, Sega, Sony, Vectrex, etc., without the constant barrage of ads found in most gaming mags.

The main reason I subscribe is their coverage of the Jaguar and Nuon. The premiere issue featured an interview w/ Doug Engel of Battle sphere, and the 2nd issue an interview w/ Eugene Jarvis, the creator of Defender and other popular gaming titles. I have yet to sit down and read the reviews of Nuon's Tempest 3000 and Freefall 3050 A.D., which arrived in my mailbox just yesterday.

Editor's follow-up: since I only have gotten the first issue of Syzygy magazine at CGE2k so I'll make this short: Like Randy mentioned this magazine does cover the classic systems as well as the new systems and some arcade systems, In the first issue for example there's an article about the vector based arcade games as well as an article on Battle Sphere (these seem to be the two major articles in the magazine) other articles are on the console wars and E^3. Over all I would say this magazine

is good for those who are mostly into next generation and the old school systems than this magazine is a good read. (One bad thing about this one issue is that some of pictures overlay the articles and it makes it hard to read, I don't know how it is on the other issues though) More information regarding ordering (and how to pronounce it) can be found at their website.  
<http://www.syzygy-magazine.com>

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## AVC News

The AVCIL discussion list lost 2 members due to bounces so we're down to 12 members as of this writing. Unfortunately, due to lack of time no local meeting have been planned as of this writing.

The new JCU list is still going strong with 144 members if you haven't joined please do so. I also have started a second discussion list for Jaguar/Atari gamers in the Virginia area and surrounding states. Originally it was called PWC chapter of AVC but I decided to rename it AVC VA chapter (or AVCVA for short) this

list only has 4 members so far if you wish to join and you live in Virginia or surrounding states e-mail a message to address listed on the first page.

Due to the lateness of the last issue, I made a Portable Document file version of it (actually I saved it into that format) and I asked subscribers if they would like that version instead of print version (to cut down on postage and paper fees). Randy Femrite and my self have made a new jaguar directory-listing page that's list Jaguar owners names, ICQ#(or AIM buddy names) and location of person, from all over the world. If you want you want be included on this list e-mail Randy (Randy@atarijaguar.net) or me with the information mentioned above.

## Cross/Talk

Here are the final results:

IL- 12 votes

NY- 7 votes

NH- 1 vote

NV- 4 votes

Here's the list of additions:

TX- 1 vote

GA- 1 vote

DC -16 votes

OH- 4 votes

PA- 2 votes

IA- 1 vote

Votes by time zone:

Central- 14 votes

Eastern- 31 votes

Mountain- zero votes

Pacific- 4 votes

Total Votes 49

Here is the new Cross talk poll:

Would you be interested in a PDF version of the fanzine?

Yes (8)

No (0)

Undecided (1)

(This poll started on line on January 5<sup>th</sup>, 2001, which is why this poll has five votes already)

To vote send you votes to the address listed on the first page, e-mail it to me, or go online and vote at website (the link to poll is on the second cover page of the club's website)

## P.C 2k1 report

Philly Classic Report  
by Randy Femrite  
and Al Backiel

The East Coast's answer to the CGE is over. In its wake lay one bewildered Sheraton Suites Hotel and approximately 200 very happy classic gaming enthusiasts. Merely one year removed from infancy the Philly Classic 2001 featured an array of tables, set-ups,

prizes and auctions that kept the buzzed crowd plenty busy for what seemed like an all-to-brief 8 hours of fun and excitement. Systems on hand to either watch or play included Vectrex, Atari 2600, 5200, and 7800 plus XEGS and Jaguar. Colecovision, Intellivision, Sega, Vectrex, and NES were also on hand. Throw in some Amiga, Play station, PC games etc, and, well, you get the idea. Did I mention Vectrex? Even though Battlesphere was at the show, Vectrex was the main attraction, and Christopher "All your Vectrex belong to us" Tumber (<http://members.home.com/christophertumber>) was there to make sure everyone was well informed as well as entertained. Other table owners included Big John Hardie ([www.cgexpo.com](http://www.cgexpo.com)), Al Backiel (Classic Gamer Magazine), Curt Vendel ([www.atari-history.com](http://www.atari-history.com)), Joe Santulli and the rest of Digital Press ([www.digitalpress.com](http://www.digitalpress.com)) to name a few. The only thing missing from this event was room, even though two separate rooms were available; one for consoles and one for stand-ups. The action

was shoulder to shoulder, a far cry from the Philly Classic's debut last year of not quite 50 attendees.

Here's a follow up on Randy's report based on statistics given to him by Al Backiel:

The attendance for this year's event was approximately five times larger than last year's (250(pc2k1) to 40(pc2k) (estimated totals)). Four game releases were done at this year's event (2 for the 2600 (QB and a special edition of Crazy Valet) 1 for INTV (4-Tris) and for the PC (Wave 49))

Approximately 12 arcade machines were set up at this event (compared to 2 from last year). A 5200 version of Tempest was shown at last year's event along with a Channel F Demo cart, this year demos include 2600 Tempest, RCA Demo cart, Multi-carts by Sean Kelly and John Dondzilla, and Jaguar games.

Tourneys were help using Arcade Machines, Table tops and Home consoles. Most of the well-known people were there. One final note: this year was held in Sheraton Suites Philadelphia Airport at Philadelphia, PA in two rooms and last years was held in The Villanova

Conference Center Room 115 at Radnor, PA in one room (which explains the smaller crowd for the first one)

## Events Report

Jag fest 2001:

Where: Pieper Power Center

Milwaukee County BSA Office

330 S. 84 St.

Milwaukee, WI 53214

When June 30<sup>th</sup>, 2001

Time: 10am till 10pm

Cost: \$8.00 pre-register

\$10.00 at the fest

Visit the official site for Jagfest:

<http://jagfest.atari.org>.

Fest Organizers:

Dan Loosen (Games Of All Types store owner)

(Goat store):

[loosen@goatstore.com](mailto:loosen@goatstore.com)

Gary Heil

(Also store owner of Goat store)

[heil@goatstore](mailto:heil@goatstore)

Dan Iacovelli

(AVC/JCU

chairperson): Dan-

[AVC@usa.net](mailto:AVC@usa.net)

Fard Muhammad

(Project Redemption leader):

[The\\_UA@yahoo.com](mailto:The_UA@yahoo.com)

Randy Femrite

(Webmaster of The Atari Jaguar directory and East coast regional manger of AVC):

[Randy@atarijaguar.net](mailto:Randy@atarijaguar.net)

February 26, 2000 -

## JAGFEST 2K1: BEYOND TEMPEST SPONSORS ANNOUNCED

The GOAT Store, an online store specializing in the support of classic video games today announced the blockbuster line up of sponsors for this year's Jagfest 2K1: Beyond Tempest event. The fifth annual event is being held June 30, 2001, in Milwaukee, Wisconsin.

"We are extremely pleased with the organizations that have decided to support this year's Jagfest," stated Gary Heil of The GOAT Store. "These organizations represent a large portion of the vast support that the Jaguar system and its fans still receive. We are proud to be able to have them working with us."

Many of the organizations involved with the sponsorship of Jagfest 2K1: Beyond Tempest are also going to be sponsoring the events most intense competitions.

According to the GOAT Store, tournament plans have not been finalized at this point, but prize contributions are already totaling over \$600 dollars worth of merchandise. The following list of organizations (listed

alphabetically) will be sponsoring this year's event:

### **Atari Video Club**

The Atari Video Club (AVC) has been a major supporter of every Jagfest to date. Atari Video Club writes the annual Atari Jagfest Fanzine and is currently working on the "Beyond Tempest" edition. The organization's founder, Dan Iacovelli, will be attending this year's event to promote the Fanzine. The organization will also be running its own competition at the event. Atari Video Club's Web site may be found at <http://avconline.atari.org>

### **Good Deal Games**

Good Deal Games is the host of a Web site featuring video game music, cartoons, audio interviews, trivia, classic video game advertisements and more. Good Deal Games has also recently released two Sega CD games: "Bug Blasters: The Exterminators" and "Star Strike". The company is headed up by a group of individuals so devoted to gaming that every cent of profit that Good Deal Games has earned is used to make the company grow.

Good Deal Games Web site may be found at <http://www.gooddealgames.com/>

### **Llamasoft**

Jeff Minter single-handedly masterminded the games "Tempest 2000," "Defender 2000" and the recently released "Tempest 3000." He single-handedly made the Jaguar into a force by creating "Tempest 2000," following it up with another game that gave a nod to the video games of old, "Defender 2000." While "Defender 2000" wasn't as well received as "Tempest 2000," they are both considered some of the best games for the Jaguar. "Tempest 3000" was recently released by Llamasoft for NUON Enhanced DVD players. The Llamasoft Web site may be found at <http://www.magicnet.net/~yak/>

### **Protom Multimedia**

Protom Multimedia are the creators of new and exciting online and off-line multimedia programs. Currently, the company is directing their focus toward business-oriented programs. The company is run by gaming enthusiasts with an avid interest in the Atari Jaguar, and they felt it

would be an honor to help Jagfest 2K1: Beyond Tempest grow. Protom Multimedia's Web site may be found at <http://www.protom-multimedia.com/>

### **ScatoLOGIC**

ScatoLOGIC is the company behind the release of "Battlesphere" for the Jaguar. Since Battlesphere's release, it has become the most sought after Jaguar game. Hidden inside Battlesphere is the key to the Jaguar unmodified Game Server (JUGS). The Jaguar Unmodified Game Server is a way to play exciting new Jaguar games on your Jaguar without having to convert your existing system. The ScatoLOGIC Web site may be found at <http://www.scatologic.com/>

### **Songbird Productions**

Songbird Productions, the most prolific Atari Jaguar developer in recent years, will be on hand at Jagfest 2K1: Beyond Tempest. Carl Forhan established Songbird Productions a few years ago as an outlet to publish the Lynx games he wrote. Who could have known that soon thereafter Songbird Productions would have published

four impressive Jaguar titles as well as countless quality Lynx games?  
The Songbird Productions Web site may be found at <http://songbird.atari.net/>

### **Telegames**

The first company that refused to give up on the Jaguar released six titles for the system after Atari had pulled the plug. Those games, "Zero 5," "Breakout 2000," "Iron Soldier 2," "World Tour Racing," "Towers 2" and "WORMS" are known among Jaguar fans as many of the best titles for the system.

Telegames also released "Brutal Sports Football," which has become a cult classic on the Jaguar, and "International Sensible Soccer," as well as countless games for other classic video game systems. The Telegames Web site may be found at <http://www.telegames.com/>

For general information regarding Jagfest 2K1, ticket information and contact information please visit the Official Jagfest2K1: Beyond Tempest Web site at the GOAT Store (<http://www.goatstore.com>). Dan Loosen can be

reached at [loosen@goatstore.com](mailto:loosen@goatstore.com) and Gary Heil can be reached at [heil@goatstore.com](mailto:heil@goatstore.com) for additional information. (More information will be in the next issue)

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Classic Gaming Expo  
2001(CGE2k1):

Where: Plaza Hotel  
Downtown Las Vegas  
When: August 11<sup>th</sup> and 12<sup>th</sup>

For more information visit CGE's website at: <http://www.cgexpo.com/> (I'll have more information as soon as I get the details)

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CCAG 2001:

ATTENTION  
RETROGAMERS,  
COMPUTER  
COLLECTORS,  
VIDEO GAME  
FANATICS!!!!

WE'RE BACK.....

CCAG 2001  
(Classic Computer and  
Gaming 2001)

If you like collecting old computers, video games, and enjoys using them still, then come join us on:

June 30th, 2001  
9AM till 6PM

National Guard Armory  
IT'S ON ROUTE 57!!!

(actual address)

3520 Grove Avenue  
Lorain, Ohio 44055-2048  
(On Route 57, going North of I-90/Route 2)

IT'S FREE!

Both vendors and attendees!  
Computer User Groups and vendors inside, flea market outside!

Setup: 22nd, June, 2001  
6PM-10PM

Please Call Ahead for Reservations:

Jim W. Krych  
[jwkrych@n2net.net](mailto:jwkrych@n2net.net)  
440-979-9295  
Fred M. Horvat  
[fmh@netzero.net](mailto:fmh@netzero.net)  
440-286-2566  
And these other CCAG 2001 organizers:  
Thomas J. McLaren  
[sirthomas@uk2.net](mailto:sirthomas@uk2.net)

Please visit this site:  
<http://tomheroes.com/ccag.htm>

As of 9/29/2000  
User Groups:  
Erie PA Atari Group  
TI Chips  
Cleveland Classic Atari Group

Vendors:  
Tomorrow's Heroes  
Retropolis  
Songbird Productions  
Video Game Connection  
Ramcharged Computers

People/Organizations:  
Fred Wagaman  
Alan Hewston  
Thomas McLaren  
Andy Frueh  
Tim Snider  
Curt Vendel (Atari  
Historical Society)

We are looking to do a  
"Classic Game  
Experience" this year!  
One room is going to be  
set up for playing classic  
computer and video  
game  
Cartoons and  
commercials. The other  
room is going to be an  
emulator room-  
MAME, etc. We are  
hoping for some people  
with arcade systems to  
bring them-  
will probably need a  
small generator for that.

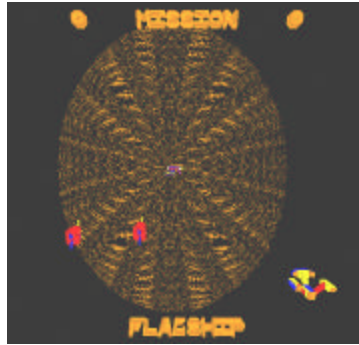
See ya at the CCAG!  
**(Just added)**  
2001 ACEC Annual  
Atari Swap Meet

WHERE:  
Oakland Park  
Community Center  
980 Lenore St.  
Columbus, Ohio USA  
DATE  
Saturday, September 8,  
2001  
TIME  
(Subject to change)  
9 a.m. to 3 p.m. (EDT)  
HOW MUCH  
(Subject to change)  
Vendor and flea

marketer donation: \$6 /  
table (includes  
admission for one  
person)  
Shoppers: \$4 per person  
or \$8 per family  
Keep an eye on us.

If you know any other  
game conventions or  
events tell me and I'll  
post it here.

## Gorf2k sneek preview #3 of 5



Steve sent the above  
screen shot to me via  
ICQ.

For those of you who don't  
remember the game of Gorf  
it's basically the same as  
Galaxian and Space  
Invaders (a classic version  
was demoed on a BJI  
Jaguar at fest'99.)

I'll have the rest of the  
pictures in future issues of  
the Atari Zone.

### Classified Section:

All ads are free to  
post (Just be sure  
to mention How long  
you wanted posted  
(Max.6 issues)  
Mail you ads to the  
address on the  
first page (be sure

to Put Attn. AD on  
the envelope.)  
(Ads can also be e-  
mailed to the  
address at the  
first page be sure  
you put AD for the  
Subject)

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Send your High  
Scores (2600,5200,  
7800,and Lynx,  
Jaguar) to  
Sheri Levitt  
519 Buckthorn Lane  
Hillside, IL 60162  
Attn. High scores  
(when sending Lynx  
scores put it down  
on a piece of paper  
(or a 3 by 5 card)  
with your signature  
and a signature of  
another person who  
saw you make the  
score for proof.)

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Project Redemption:  
What is it? And  
what does it have  
to about Atari and  
the game system?  
Ask the Ultimate  
Atarian his E-mail  
address is:  
ProjectRedemption-  
subscribe@egroups.c  
om

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2600 games for  
sale:  
Air Sea Battle,  
Combat, Real Sports  
Baseball, Space  
Invaders, Bowling,  
Star Raiders (no  
touch pad), and  
Donkey Kong.  
\$5.00 each plus  
\$1.00 for S&H.  
Write to  
Dan Iacovelli  
1431 Mandel Ave.  
Westchester, IL  
60154-3434

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Wanted the  
following gaming  
magazines:

First issue of Game  
Liner  
Atari Age Vol.1  
no.3  
Atari Age Vol.2  
no.5  
Write to  
Dan Iacovelli  
1431 Mandel Ave.  
Westchester, IL  
60154-3434

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I have the  
following items for  
sale:

Jaguar Team Tap  
(never used): \$25-  
\$30 (or trade for  
Jag-link  
connector).

Jaguar Wolf.3D  
(Used w/  
instructions & box)  
\$15.00-\$18.00

Write To:

Sheri Levitt  
519 Buckthorn Lane  
Hillside, IL 60162

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Wanted: Atari 7800  
pro-system (I just  
want the system  
with a power plug,  
no games)

Write to:

Dan Iacovelli  
1431 Mandel Ave  
Westchester, IL  
60154-3434

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Wanted game  
reviewers for the  
Atari Zone Fanzine  
(2600,5200,7800,  
Lynx or Jaguar  
(Also accepting  
Atari computer  
game) Write to  
address listed on  
page 1. (Be sure to  
put Attn. Game  
Review on the  
envelope (also  
accepting reviews  
via e-mail)  
(include a screen  
your reviewing so  
we could include it  
with your review

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